CalSim Model User Group

A collaborative space of all things CalSim for developers, users, and management

What

- Community of CalSim developers, users, and mangers

- Collaborative space to share updates, tools, developments, etc.

- Quarterly meetings to bring the community together

- Form sub-groups for collaborative development and problem solving
  - Visualization
  - Best practices
  - Training

- Outreach to the greater water community

Objectives

Quarterly, two-hour meetings with CalSim users, developers and management to...

Maintenance

- Share the latest developments, features and bugfixes to CalSim 3 and WRIMS
- A concrete goal: Joint CalSim Baseline

Initiatives

- Identify and Develop new initiatives to enhance the functionality and usability of CalSim 3

Feedback & Networking

- Share applications, case studies, and best practices to facilitate learning and innovation.
- Foster a sense of community among CalSim 3 users and developers

Outreach

- COEQWAL?
  - Consistent messaging
- Training/Workshops announcements
- Water users
- Recruitment

Who

- Steering Committee:
  - Raymond Hoang (raymond.hoang@water.ca.gov)
  - Nicole Osorio (nicole.osorio@water.ca.gov)
  - Ryan Lucas (rlucas@usbr.gov)
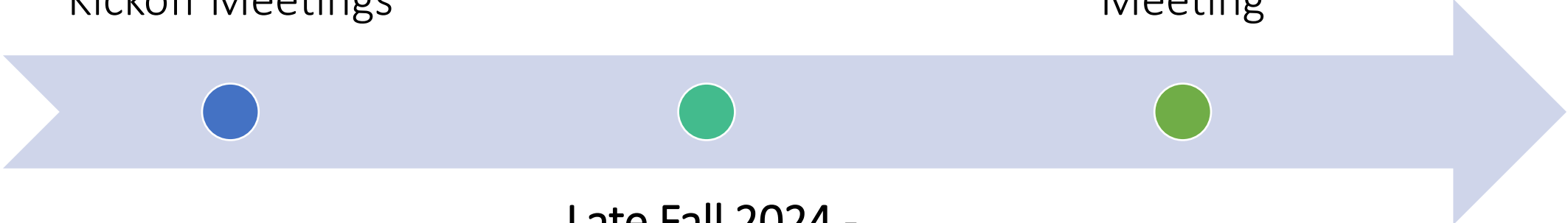 - Cameron Koizumi (ckoizumi@usbr.gov)
- Members:
  - **Developers: Individuals involved in the coding, testing, and maintenance of CalSim 3.**
  - **Users: Practitioners and researchers who utilize CalSim 3 for water resources modeling.**
  - **Management: Stakeholders responsible for overseeing the implementation and strategic direction of CalSim 3.**
  - You?

When

October 2024 –
Steering Committee
Kickoff Meetings

Winter 2025 –
Meeting

Late Fall 2024 -
Pilot Session

How do I join?

- Email one of the Steering Committee Members
  - Raymond Hoang (raymond.hoang@water.ca.gov)
  - Nicole Osorio (nicole.osorio@water.ca.gov)
  - Ryan Lucas (rlucas@usbr.gov)
  - Cameron Koizumi (ckoizumi@usbr.gov)